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C9X Revision Proposal

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Title: Extending character constants for named characters.

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Proposal Category:

☐ Editorial change/non-normative contribution

☐ Correction

☒ New feature

☐ Addition to obsolescent feature list

☐ Addition to Future Directions

☐ Other (please specify) _____

Area of Standard Affected:

☒ Environment

☒ Language

☐ Preprocessor

☐ Library

☐ Macro/typedef/tag name

☐ Function

☐ Header

Prior Art: BASIC language extended character constants.

Target Audience: Internationalization and terminal control.

Related Documents (if any): None.

Proposal Attached: ☐ Yes ☒ No, but what's your interest?

Abstract:

Standard C has a large body of code that is based upon USA English. Even if a programmer wishes to write a program based upon some other language character set, e.g., Japanese, it is inconvenient to do so because the programmer must acquire a compiler that understands the native character constants of the *run-time* environment. This extension allows the programmer to spell the names of characters using only ISO 646 characters, e.g., 'iso-8859-1-letter-a'. This feature is also useful for spelling terminal independent features, such as the UNIX TERMINFO sequences, e.g., 'terminfo-clear' (clears the screen). This extension does not propose to standardize these sequences, only to provide a feature for 'binding' character set standards to C so that other standards efforts may describe how to 'spell' they names of their characters. The programmer would include these character names by including the appropriate application header, e.g., '#include <isol0646.h>'. The existing support in Standard C for wide character constants does not provide enough support because it requires the both the compiler and run-time system to understand the run-time character set -- this

extension only requires the run-time environment to understand the run-time character set.

The proposed extension creates a new type of character constant, ``multiple character constant'', which can be promoted to a string, a multibyte character string, a wide character constant, and a character constant.

```
/* wide character constant */
L'japanese-kana-ha'

/* string paste gives multibyte character string */
L""'japanese-kana-ha'

/* character constant */
'iso-8859-1-solidus'

/* string */
""'terminfo-clear'
```

The multiple character constant extends the syntax of single character constants by (1) allowing multiple character names for characters constants:

```
#define lsqbr 'iso-8859-1-left-bracket'
#define rsqbr 'iso-8859-1-right-bracket'
printf("array%c%d%c\n",lsqbr,17,rsqbr);
```

(2) allowing character constants to combine with string constants for string pasting:

```
/* These are equivalent: */
printf("array" lsqbr "%d" rsqbr "\n",17);
printf("array[%d]\n",17);
```

(3) allowing multiple character constants (such as a ``clear screen'' sequence) to be promoted to string constants by pasting with the empty string ``":

```
/* Clears the screen. */
printf("" 'terminfo-clear');
```

(4) promotes to an unsigned integer if used unadorned in an expression:

```
char a,z;
a = 'iso-8859-1-letter-a';
z = 'iso-8859-1-letter-a'+25;
```

These features are especially useful for writing portable code for systems that interact with several character sets:

```
unsigned int ascii_to_ebcdic[256] =
{
    ['ascii-letter-a'] = 'ebcdic-letter-a',
    ['ascii-letter-b'] = 'ebcdic-letter-b',
```

```
        ['ascii-letter-c'] = 'ebcdic-letter-c',  
        /* ... */  
        ['ascii-letter-z'] = 'ebcdic-letter-z',  
};  
  
unsigned int ebcdic_to_ascii[256] =  
{  
    ['ebcdic-letter-a'] = 'ascii-letter-a',  
    ['ebcdic-letter-b'] = 'ascii-letter-b',  
    ['ebcdic-letter-c'] = 'ascii-letter-c',  
    /* ... */  
    ['ebcdic-letter-z'] = 'ascii-letter-z',  
};
```

The proposal will be developed by investigating and specifying the following:

- Creating a new type of character constant.
- Interaction with existing multibyte character strings.
- Interaction with existing wide character constants.
- String pasting with character constants.
- Sample implementation to verify concepts.
- Interaction with existing library functions.