How do you add one to something?
WG14 N3297

Title:	How do you add one to something?
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Proposal category:	Bug fixes
Target audience:	WG14 members, C implementers

Abstract: Clarifies what “appropriate type” means for the ++ and −− operators.

How do you add one to something?

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Summary of Changes

N3297

- Initial version

Introduction and Rationale

During discussion of WG14 N3259, which allowed ++ and -- to be used on complex types, the committee observed that "the value 1 of the appropriate type" is ambiguous. Consider an example like:

```
unsigned _BitInt(12) bi = 0;
bi++;
```

Is `1` of type `int`? `_BitInt(1)`? `unsigned _BitInt(12)`? Any of these answers is at least somewhat defensible and the standard is unclear on what we want the answer to be.

Generally, we want the type for `1` to be the same type as the type of the operand. However, special provisions should exist for:

Type	**Expression to yield the correct type for `1`**
<sign> `_BitInt(N)`	`(`<sign> `_BitInt(N))1}`
`_Complex` <type>	`(`<type>`)1.0}`
Pointer type	`(int)1}`
`_Decimal`N	`(_DecimalN)1.DF}`

Proposed Wording

The wording proposed is a diff from the committee draft of WG14 N3220 applied. Green text is new text, while ~~red~~ text is deleted text.

Add a new paragraph before the existing 6.5.3.5p2:
The *adjustment value* is the value used to increment or decrement the operand. If the operand has a pointer type, the adjustment value has type `int` and the value `1`; if the operand has complex type, the adjustment value has the corresponding real type of the operand and the value `1.0`; if the operand has decimal floating type, the adjustment value has the same type as the operand,`1` as the numerical value, and `0` as the quantum exponent; otherwise, the adjustment value has the same type as the operand and the value `1`.

Modify the existing 6.5.3.5p2:
The result of the postfix ++ operator is the value of the operand. As a side effect, the value of the operand

object is incremented by the adjustment value ~~(that is, the value 1 of the appropriate type is added to it)~~.
…

Modify the existing 6.5.3.5p3:
The postfix `--` operator is analogous to the postfix `++` operator, except that the value of the operand is decremented by the adjustment value ~~(that is, the value 1 of the appropriate type is subtracted from it)~~.

Modify 6.5.4.1p2:
The value of the operand of the prefix `++` operator is incremented. The result is the new value of the operand after incrementation. The expression `++E` is equivalent to `(E+=1)`, where the value 1 is the adjustment value (6.5.3.5) ~~of the appropriate type.~~

Acknowledgements

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