

**C++ Translation Limits  
Draft Proposal**

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**Introduction**

A proposal for C++ translation limits is presented, following the mandate from the Dallas meeting, and using ANSI/ISO C 2.2.4.1/5.2.4.1 as a starting point. I hope that the definition is nearly complete, and that we can proceed with debate on specific values.

**Abstract**

ANSI/ISO C specified translation limits for C implementations. This C++ proposal expands on the C specification in three ways:  
Individual (solo) limits specification,  
C++ specific parameters,  
Twofold conformance definition.

The table below incorporates C and C++ limits.

## Legend and Rationale

1. You may notice the temporary introduction of what look like macro names, ie, NEST\_COMPOUNDS, as abbreviations for each item. This is only to aid in our discussion, which may last quite a while. The names will not appear in the Draft Document. A glossary is attached. The numbers preceding (leftmost column) are also for the ease of the reader, but are more subject to change than the macro names.
2. The third column "C combo" holds the value defined for ANSI/ISO C 2.2.4.1/5.2.4.1. These values are given for historic reference, are not subject to debate, and will not appear in the Draft Document. The abbreviation "combo" stands for "combined limits" --- the "rubber teeth" test program that contains an instance of each of the limits within one strictly conforming C program.
3. The fourth column "C++ combo" lists the proposed values for the same kind of combined limits, rubber teeth test, as defined for ANSI C, but as applied to C++. All of these values are subject to committee scrutiny --- we propose that they appear in the Draft Document. The "C++ combo" values, en masse, define a "least common denominator" of program portability. For sake of discussion, the values shown currently mirror the ANSI/ISO C standard, and are probably too low, especially if individual testing is rejected by committee (see "C++ solo").

**Legend and Rationale, cont.**

4. The fifth column "C++ solo" lists the proposed values for separately tested translation limits. This column is provided in order to fulfill the second criterion of Andrew Koenig's proposal.

The purpose of the "C++ solo" tests is twofold. "Minima become maxima", Bjarne has observed of the ANSI C translation limits. For instance, corporate policy may dictate that all C programs not exceed the translation limits (be strictly conforming programs), for fear of non-portability. We cannot not dismiss such a policy as being totally misguided.

"We should pick unreasonably large values for the individual tests [C++ solo] such that an implementation may not impose arbitrary fixed limits."

The use of the words minimum and maximum has been avoided because it is misleading. All values shown in all three columns should be thought of as minima.

5. A C++ implementation that does not accept programs within the specified limits is "non-conforming", but the deficiency is easily quantified. An implementation that is otherwise conforming could still be regarded as excellent for many applications. This difficulty is addressed by a supplemental proposal called Twofold Conformance.

Note: The first three entries were treated as one limit by ANSI C.

**Table of Translation Limits**

Item	Name	C combo	C++ combo	C++ solo
01	NEST_COMPOUNDS	15	15	255
02	NEST_ITERATIONS	15	15	255
03	NEST_SELECTIONS	15	15	255
04	NEST_CONDITIONAL_INCLUSION	8	8	32
05	DECL_PTR_ADR_FNC	12	12	15
06	NEST_PAREN_DECL	31	31	31
07	NEST_PAREN_EXPR	32	32	32
08	SIGNIFICANT_INTERNAL	31	31	1021
09	SIGNIFICANT_EXTERNAL	6	6	1021
10	EXTERNAL_IDENTIFIERS	511	511	65532
11	BLOCK_IDENTIFIERS	127	127	511
12	MACRO_IDENTIFIERS	1024	1024	1024
13	FUNCTION_PARAMETERS	31	31	255
14	FUNCTION_ARGUMENTS	31	31	255
15	MACRO_PARAMETERS	31	31	255
16	MACRO_ARGUMENTS	31	31	255
17	LINE_LENGTH	509	509	65532
18	LITERAL_LENGTH	509	509	65532
19	OBJECT_SIZE	32767	32767	1048575
20	NEST_INCLUDES	8	8	64
21	CASE_LABELS	257	257	257
22	STRUCT_MEMBERS	127	127	4095
23	ENUM_CONSTANTS	127	127	4095
24	NEST_STRUCTS	15	15	15
25	AT_EXIT_FUNCTIONS	32	32	32

C++-specific limits:

Item	Name	C combo	C++ combo	C++ solo
26	ALL_BASES	-	1024	16384
27	DIRECT_BASE_CLASSES	-	1024	1024
28	NEST_CLASSES	-	15	15
29	CLASS_MEMBERS	-	127	4095
30	ABSTRACT_FUNCTIONS	-	1024	4096
31	CONVERSION_FUNCTIONS	-	256	1024
32	OVERLOADED_FUNCTIONS	-	256	1024
33	OVERLOADED_CONSTRUCTORS	-	256	1024
34	VIRTUAL_FUNCTIONS	-	1024	1024
35	VIRTUAL_BASE_SUBOBJECTS	-	1024	1024
36	STATIC_MEMBERS	-	256	1024
37	FRIENDS	-	1024	4096
38	ACCESS_DECLARATIONS	-	1024	4096
39	MEM_INITIALIZERS	-	1024	32768
40	SCOPE_QUALIFIERS	-	1024	4096
41	NEST_EXTERNS	-	256	1024
42	TEMPLATE_ARGUMENTS	-	256	256
43	HANDLERS_PER_TRY_BLOCK	-	256	256
44	EXCEPTION_SPECS	-	256	256

**Glossary with Notations** (order of previous appearance)

- NEST\_COMPOUNDS  
Nesting levels of compound statements.  
Note: NEST\_COMPOUNDS, NEST\_ITERATIONS & NEST\_SELECTIONS entries were treated as one limit by ANSI C.
- NEST\_ITERATIONS  
Nesting levels of iteration control structures.
- NEST\_SELECTIONS  
Nesting levels of selection control structures.
- NEST\_CONDITIONAL\_INCLUSION  
Nesting levels of conditional inclusion.
- DECL\_PTR\_ADR\_FNC  
Pointer, array, and function declarators (in any combinations) modifying an arithmetic, a structure, a union, or an incomplete type in a declaration.
- NEST\_PAREN\_DECL  
Nesting levels of parenthesised declarators within a full declarator.
- NEST\_PAREN\_EXPR  
Nesting levels of parenthesised expressions within a full expression.
- SIGNIFICANT\_INTERNAL  
Significant initial characters in an internal identifier or macro name.
- SIGNIFICANT\_EXTERNAL  
Significant initial characters in an external identifier.
- EXTERNAL\_IDENTIFIERS  
External identifiers in one translation unit.
- BLOCK\_IDENTIFIERS  
Identifiers with block scope declared in one block.
- MACRO\_IDENTIFIERS  
Macro identifiers simultaneously defined in one translation unit.
- FUNCTION\_PARAMETERS  
Parameters in one function definition.
- FUNCTION\_ARGUMENTS  
Arguments in one function call.
- MACRO\_PARAMETERS  
Parameters in one macro definition.
- MACRO\_ARGUMENTS  
Arguments in one macro invocation.
- LINE\_LENGTH  
Characters in a logical source line.
- LITERAL\_LENGTH  
Characters in a character string literal or wide string literal (after concatenation).

OBJECT\_SIZE  
Bytes in an object (in a hosted environment only).

NEST\_INCLUDES  
Nesting levels for #included files.

CASE\_LABELS  
Case labels for a switch statement (excluding those for any nested switch statements).

STRUCT\_MEMBERS  
Members in a single structure or union.

ENUM\_CONSTANTS  
Enumeration constants in a single enumeration.

NEST\_STRUCTS  
Levels of nested structure or union definitions in a single struct-declaration-list.

AT\_EXIT\_FUNCTIONS  
Functions registered by atexit().  
See ANSI C X3.159-1989, 4.10.4.4.  
Note: This is a runtime, rather than translation, limit.

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C++-specific limits:

ALL\_BASES  
Direct and indirect base classes  
(count of edges in the inheritance graph).

DIRECT\_BASE\_CLASSES  
Direct bases classes per class.

NEST\_CLASSES  
Depth of nested class definitions, ie,  
class S1 { class S2 { class S3 { int i; }; }; };  
Note: NEST\_CLASSES may be redundant with NEST\_STRUCTS.

CLASS\_MEMBERS  
Class members in a single class object.  
Note: May be redundant with STRUCT\_MEMBERS.

ABSTRACT\_FUNCTIONS  
Abstract functions in one class.

CONVERSION\_FUNCTIONS  
Type conversions 'operator T()' in one class.

OVERLOADED\_FUNCTIONS  
Overloaded functions for a given name.

OVERLOADED\_CONSTRUCTORS  
Overloaded constructors in one class.

VIRTUAL\_FUNCTIONS  
Virtual functions per class.

VIRTUAL\_BASE\_SUBOBJECTS  
Virtual base subobjects per class object.

STATIC\_MEMBERS  
Static members of one class.

FRIENDS  
Friend declarations in one class.

ACCESS\_DECLARATIONS  
Access control declarations in one class.

MEM\_INITIALIZERS

mem-initializers. Initializations of base classes or members in a constructor definition, e.g.,  
T::T() : a(1), b(2), ... { }

SCOPE\_QUALIFIERS

Scope qualifications of one identifier, e.g.,  
BASE1::BASE2::BASE3::id

NEST\_EXTERNS

``extern "lang" { }`` nesting levels.

TEMPLATE\_ARGUMENTS

Template arguments in a template declaration.

HANDLERS\_PER\_TRY\_BLOCK

Handlers per try block.

EXCEPTION\_SPECS

Throw specifications on a single function declaration; that is, the number of type-id's in the type-id-list of an exception-specification.

## Twofold Conformance

The following is a twofold conformance definition of Translation Limits for C++ as applied to the ANSI/ISO C (X3.159-1989), since this area has not yet been addressed by the ISO C++ Draft. Twofold conformance is a subproposal, to be considered on its own merits.

### 1.7 Compliance

The definition of "strictly conforming program" is unchanged.

Add to the second paragraph in 1.7 Compliance:

Additionally, both hosted and freestanding conforming implementations are categorized as "language conforming" and "environment conforming", where

a "language conforming implementation" is specified exclusive of an "environment conforming implementation";

and

an "environment conforming implementation" shall be able to translate and execute the program(s) of section 2.2.4.1 Translation Limits that contain instances of the specified limits.

## Rationale for Twofold Conformance

There are several motivations for isolating conformance specification of translation limits. The primary intent is to use a more detailed specification of compliance so as to promote understanding and acceptance of C++ implementations with limited resources --- implementations that would otherwise be blindly labeled non-conformant.

The C++ user community needs to know the bounds of a portable C++ program. This is the "strictly conforming program" as defined for C in 1.7 Compliance. The proposed C++ Translation Limits definition extends the C limits boundary in efforts to

- 1) define realistic bounds for C++ program portability, and
- 2) prevent implementations from imposing arbitrary limits.

An undesirable side effect of translation limits specification is that some implementations could be deemed "non-conforming" merely due to skimpy underlying resources, such as a shortage of memory, or segmented memory architecture. Yet for specific applications the same resources may known to be adequate, so it is somewhat unfair and misleading to classify them solely as non-conforming.



By separating "environment conforming" from "language conforming" it becomes possible to address these issues. Of course, implementations that are conforming in both criteria will have a marketing edge over those that are conforming in just one or none. Yet for some platforms, environment conformance may not be achievable by anyone. In such cases, each limits parameter should be individually reported and evaluated.

I believe that procurement specialists may sometimes have to specify more about their C++ needs than that it be "conforming". The "one size fits all" criterion is appropriate for the language specification, and for defining a maximally portable program, but is too restrictive to be applied to all aspects of the environment.

## References

1. Minutes of X3J16 Dallas meeting, X3J16/91-0136, pg 16-18.  
Sets mandate for inclusion of translation limits.
2. ANSI C Definition, X3.159-1989 2.2.4.1. (ISO 9899, 5.2.4.1.)
3. NIST/FIPS-160 ANSI C Validation Suite, ACVS, especially  
test P20031.c (aka rubber teeth).
4. Email traffic on env reflector, beginning with x3j16-env-289.

## Straw Vote Ballot

Recommended by author

- A. C++ Translation Limits, combo and solo.  
Exact values to be determined.
- B. Twofold conformance definition.  
Separates language from environment.  
Implies A.

Not recommended by author

- C. Mere upgrade of C limits (combo limits only)  
Exclusive of A and D.
- D. No specification of translation limits.  
Exclusive of A, B, C.