

Doc. No.: P2879R0  
Project: Programming Language - C++ (WG21)  
Audience: SG18 LEWG Incubator, SG20 Education  
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Date: 2024-09-17

# Proposal of `std::dump`

## Introduction

We propose adding to the `<print>` header a standard library function **`std::dump`** that prints its arguments space-separated with a new-line. A call to `std::dump(arg1, arg2, ..., argn)` is equivalent to `std::println("{} {} ... {}", arg1, arg2, ..., argn)`

## Examples

```
std::dump("Hello, World!"); // output: Hello, World!  
std::dump(2+2); // output: 4  
std::dump(1,2,3,4,5); // output: 1 2 3 4 5  
int x = 10, y = 20, z = 30;  
std::dump(x,y,z); // output: 10 20 30
```

## Motivation

- The semantics of the `std::dump` function have existing practice in numerous other programming languages. For example, the built-in `print` function of Python has the same semantics. `print(a,b,c)` in Python does the same thing as `std::dump(a,b,c)`
- `std::dump` is useful for writing small throw-away programs such as quick tests, demos and small experiments.
- `std::dump` is useful for writing code examples that are unobfuscated by the format string `"{} {} ... {}"` of `std::print` or the `std::cout / std::endl / <<` of `iostreams`. `std::dump(expr)` simply prints out the value that `expr` yields.
- `std::dump` is useful as quick temporary code during development to get a quick readout of variable values at runtime without hooking up a debugger
- `std::dump` is useful for doing temporary "printf-debugging" for environments where connecting a debugger is not possible due to technical limitations of the environment, or not practical due to realtime constraints (pausing execution would change the behavior)

- `std::dump` is useful for beginners to have a function that simply outputs its arguments, without having to first learn about format strings / formatters or the “streaming” `iostreams` library interface, or first learning how to use a debugger.
- In scientific computing a commonly portable matrix/table notation is space-separated numbers with rows separated by new-lines - which is the same format that `std::dump` produces.
- There are a number of traditional unix “token-based” command-line tools that work with the simple format `std::dump` produces.

## Informal Specification

```
namespace std {

    template< class... Args >
        void dump( Args&&... args );
    }

} // namespace std
```

A function call `std::dump()` with no arguments shall have the same effects as `std::println(“”)`. A function call to `dump` with  $N$  arguments `arg1, arg2` through `argN`, shall have the same effects as a function call to `println` with arguments `S, arg1, arg2` through `argN` - where `S` has the same value as an ordinary string literal formed by concatenating  $N$  string literal tokens “`{}`” separated by  $N-1$  string literal tokens of “”. [Example: When  $N$  is 1, `S` is “`{}`”. When  $N$  is 2, `S` is “`{ }`”. When  $N$  is 3, `S` is “`{ } { }`”, and so on. - end example]

## Alternative Names

The function needs a short intuitive name in order to satisfy the motivation (particularly for beginners), so we wanted a name that is a single English word that “says what it does”. Alternatives that could be considered to the name `std::dump` include (in no particular order):

```
std::display
std::show
std::output
std::trace
std::echo
std::report
std::put
```

# Acknowledgements

Thank you to Sebastian Wittmeier, Ville Voutilainen, Jonathan Wakely, Victor Zverovich, Barry Revzin and Arthur O'Dwyer for providing input to this proposal.