Document Number: WG21/N0974 X3J16/96-0156
Date: 11 July 1996
Project: Programming Language C++
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Fixing stream and streambuf iterators

Motivation

The classes istream_iterator, ostream_iterator, istreambuf_iterator,˝and ostreambuf_iterator are broken in many minor ways. Some of the problems are as follows.

- Descriptions refer to the nonexistent class ios_traits, rather than˝ to char_traits.
- Several function templates are declared to have default template˝arguments.
- istreambuf_iterator takes its distance type as a template parameter,˝rather than picking it up from char_traits.
- Comparison functions take their arguments as non-const references˝rather than as const references.
- The header synopsis in clause 24.2 doesn't say that these classes are˝derived from the class iterator.
- The header synopsis refers to the function iterator_category, which˝was removed by the iterator_traits proposal.

In all cases, the intent is clear; the text simply doesn't say what it˝should.   Many of these changes are arguably editorial.

Working paper chages

-- strike the text
```
template <class T, class charT, class traits = ios_traits<charT>,
          class Distance = ptrdiff_t>
class istream_iterator
```
from clause 24.5.1, replacing it with
```
template <class T, class charT, class traits = char_traits<charT>,
          class Distance = ptrdiff_t>
class istream_iterator
```

-- strike the text
```
template <class T, class Distance>
bool operator==(const istream_iterator<T, Distance>&,
                const istream_iterator<T, Distance>&);
```
from clause 24.5.1, replacing it with
```
template <class T, class charT, class traits, class Distance>
bool operator==(const istream_iterator<T, charT, traits,˝Distance>&,
                const istream_iterator<T, charT, traits,˝Distance>&);
```

-- strike the text
```
template <class T, class charT, class traits = ios_traits<charT>,
          class Distance = ptrdiff_t>
class istream_iterator;
```
from clause 24.2, replacing it with
```
template <class T, class charT, class traits = char_traits<charT>,
          class Distance = ptrdiff_t>
class istream_iterator : public iterator<input_iterator_tag, T,˝Distance>;
```

-- strike the text

```
template <class T, class Distance>
bool operator==(const istream_iterator<T, Distance>&,
                const istream_iterator<T, Distance>&);
```

from clause 24.2, replacing it with

```
template <class T, class charT, class traits, class Distance>
bool operator==(const istream_iterator<T, charT, traits,˝Distance>&,
                const istream_iterator<T, charT, traits,˝Distance>&);
```

-- strike the text

```
template<class T, class charT, class traits = ios_traits<charT> >
class ostream_iterator
```

from clause 24.5.2, replacing it with

```
template<class T, class charT, class traits = char_traits<charT> >
class ostream_iterator
```

-- strike the text

```
template<class T, class charT, class traits = ios_traits<charT> >
class ostream_iterator;
```

from clause 24.5.2, replacing it with

```
template<class T, class charT, class traits = char_traits<charT> >
class ostream_iterator : public iterator<output_iterator_tag, void,˝void>;
```

-- strike the text

```
template <class charT, class traits = ios_traits<charT>, class˝Distance = ptrdiff_t>
class istreambuf_iterator : public iterator<input_iterator_tag, charT,˝Distance>
```

from clause 24.5.3, replacing it with

```
template <class charT, class traits = char_traits<charT> >
class istreambuf_iterator : public iterator<input_iterator_tag, charT,˝typename traits::off_type>
```

-- strike the text

```
template <class charT, class traits = ios_traits<charT> > class˝istreambuf_iterator;
```

from clause 24.2, replacing it with

```
template <class charT, class traits = char_traits<charT> >;
class istreambuf_iterator : public iterator<input_iterator_tag, charT,˝typename traits::off_type>;
```

-- strike the text

```
template<class charT, class traits = ios_traits<charT> >
bool operator==(istreambuf_iterator<charT, traits>& a,
                istreambuf_iterator<charT, traits>& b);
```

from clause 24.5.3, replacing it with

```
template<class charT, class traits>
bool operator==(const istreambuf_iterator<charT, traits>& a,
                const istreambuf_iterator<charT, traits>&˝b);
```

-- strike the text

```
template<class charT, class traits = ios_traits<charT> >
bool operator!=(istreambuf_iterator<charT, traits>& a,
                istreambuf_iterator<charT, traits>& b);
```

from clause 24.5.3, replacing it with

```
template<class charT, class traits>
bool operator!=(const istreambuf_iterator<charT, traits>& a,
               const istreambuf_iterator<charT, traits>&˝b);
```

-- strike the text
```
template<class charT, class traits = ios_traits<charT> >
bool operator==(istreambuf_iterator<charT, traits>& a,
                istreambuf_iterator<charT, traits>& b);
```
from clause 24.5.3.6, replacing it with
```
template<class charT, class traits>
bool operator==(const istreambuf_iterator<charT, traits>& a,
                const istreambuf_iterator<charT, traits>&˝b);
```

-- strike the text
```
template<class charT, class traits = ios_traits<charT> >
bool operator!=(istreambuf_iterator<charT, traits>& a,
                istreambuf_iterator<charT, traits>& b);
```
from clause 24.5.3.7, replacing it with
```
template<class charT, class traits>
bool operator!=(const istreambuf_iterator<charT, traits>& a,
                const istreambuf_iterator<charT, traits>&˝b);
```

-- strike the text
```
template<class charT, class traits = ios_traits<charT> >
bool operator==(istreambuf_iterator<charT, traits>& a,
                istreambuf_iterator<charT, traits>& b);
```
from clause 24.2, replacing it with
```
template<class charT, class traits>
bool operator==(const istreambuf_iterator<charT, traits>& a,
                const istreambuf_iterator<charT, traits>&˝b);
```

-- strike the text
```
template<class charT, class traits = ios_traits<charT> >
bool operator!=(istreambuf_iterator<charT, traits>& a,
                istreambuf_iterator<charT, traits>& b);
```
from clause 24.2, replacing it with
```
template<class charT, class traits>
bool operator!=(const istreambuf_iterator<charT, traits>& a,
                const istreambuf_iterator<charT, traits>&˝b);
```

-- strike the text
```
template <class charT, class traits = ios_char_traits<charT> >
class ostreambuf_iterator : iterator<output_iterator_tag, void, void>˝{
```
in clause 24.5.4, replacing it with
```
template <class charT, class traits = char_traits<charT> >
class ostreambuf_iterator : iterator<output_iterator_tag, void, void>˝{
```

-- strike the text
```
template <class charT, class traits = ios_char_traits<charT> >
class ostreambuf_iterator;
```
from clause 24.2, replacing it with
```
template <class charT, class traits = char_traits<charT> >
class ostreambuf_iterator : iterator<output_iterator_tag, void,˝void>;
```

-- strike the text
```
output_iterator iterator_category (const ostreambuf_iterator&);
```
from clause 24.2.

-- remove editorial boxes 78 and 79 from clause 24.2.

-- add the sentence
Constructs an end-of-stream iterator if s.rdbuf() is null.
after the second Effects paragraph in clause 24.5.3.2.

-- insert the text
Requires: s is not null
Before the Returns section for ostreambuf_iterator(streambuf_type *s˝) in clause 24.5.4.1.